

# **British Informatics Olympiad Final**

11–13 April, 2003

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## **Pinball**

How would you go about getting a computer to play a physical game, such as pinball, where the mechanics of playing the game (eg. making the flippers flip) are uncomplicated. You are free to mention anything you feel would be relevant, both hardware and software. You might like to consider, not only how to play the game, but how to play the game well.